Irene Tallini

SUMMARY

I'm a computer Science PhD student at Sapienza University, working under the superivison of Prof. Emanuele Rodolà in GLADIA Lab.

EDUCATION

Technion - Israel Institute of Technology

Visiting PhD Student.

- <u>PhD Advisor</u>: Prof. Alex Bronstein.
- Research topic: vector quantile regression, an optimal transport based generative model.

Sapienza University of Rome

PhD Student.

- <u>PhD Advisor</u>: Prof. Emanuele Rodolà.
- <u>Research interests</u>: From Nov. 2021 I started working under the supervision of prof. Rodolà. In particular, I'm currently working on **deep learning** for **music generation and separation**. I also worked on diffusion models for graph generation. Before that, I did research in the quite different field of underwater internet of things, in the Sapienza Senses Lab., where I worked on autonomos underwater vehicle localization.

Sapienza University of Rome

M.S. in Computer Science

- <u>Thesis Advisor</u>: Prof. Emanuele Rodolà
- <u>Thesis title</u>: "Hamiltonian Spectrum Alignment and Applications to Partial Functional Correspondence"
- Thesis Summary: The thesis is in the field of geometry processing. It presents a method for localizing a region of a 3D shape or reconstructing 2D shapes, exploiting only the information contained in the laplacian spectrum of the shapes. The method is then used to simplify a pipeline for finding partial correspondences between a shape and a region of it.
- <u>Final Mark</u>: 110/110 with honors

Sapienza University of Rome

B.S. in Mathematics

- <u>Thesis Advisors</u>: Prof. Flavio Chierichetti and Prof. Alessandro Panconesi
- <u>Thesis title</u>: "Probabilistic Algorithms for Dimensionality Reduction in Euclidean Spaces"
- <u>Thesis Summary</u>: This thesis is in the field of Algorithmics and deals with the problem of mapping a set of points in a multidimesional euclidean space into an euclidean space of smaller dimension. In order to solve this **dimensionality reduction** problem, the thesis exposes the well known random projection algorithm, based on **Johnson-Lindenstrauss lemma**. It then introduces a generalization of the latter and gives some estimates of its probability of success.
- <u>Final Mark</u>: 110/110

PUBLICATIONS

- G. Mariani, I. Tallini, E. Postolache, M. Mancusi, L. Cosmo, and E. Rodolà, Multi-source diffusion models for simultaneous music generation and separation, 2023. arXiv: 2302.02257.
- [2] M. Pegoraro, S. Vedula, A. A. Rosenberg, I. Tallini, E. Rodolà, and A. M. Bronstein, *Vector quantile regression on manifolds*, 2023. arXiv: 2307.01037 [stat.ME].

Haifa 1 March. 2023 - 31 August 2023

> Rome Nov. 2020 - May 2024

Rome Sep. 2017–Jan. 2020

Rome Sep. 2013–Jul. 2017

- [3] S. Vedula, I. Tallini, A. A. Rosenberg, M. Pegoraro, E. Rodolà, Y. Romano, and A. M. Bronstein, Continuous vector quantile regression, 2023.
- [4] I. Tallini, L. Iezzi, P. Gjanci, C. Petrioli, and S. Basagni, "Localizing autonomous underwater vehicles: Experimental evaluation of a long baseline method", in *Proceedings of IEEE WCNEE 2021*, IEEE, 2021, pp. 443–450.
- [5] A. Rampini, I. Tallini, M. Ovsjanikov, A. M. Bronstein, and E. Rodolà, "Correspondence-free region localization for partial shape similarity via hamiltonian spectrum alignment", in 2019 International Conference on 3D Vision, 3DV 2019, Québec City, QC, Canada, September 16-19, 2019, IEEE, 2019, pp. 37–46.

Scholarships and Awards

•	Bando Mobilità Internazionale PhD 2022 Sapienza scholarship for international visiting periods.	Mar Jul. 2023
•	3 year PhD Scholarship Funded by the Italian Ministry of Education, University and Research.	Nov. 2020 - Jan. 2024
•	Best Paper Award Runner Up for paper [4]. <u>Workshop:</u> IEEE Workshop on Wireless Communications and Networking in Extreme <u>Environments (WCNEE 2021)</u> <u>Main conference:</u> Distributed Computing in Sensor System (DCOSS 2021)	Jul. 2021
•	Best Paper Award for paper [5]. <u>Conference</u> : International Conference on 3D Vision (3DV)	Sep. 2019
•	Best Paper Award for paper [5] <u>Workshop</u> : IEEE Women in Engineering (WIE) <u>Main conference</u> : International Conference on 3D Vision (3DV)	Sep. 2019

SUMMER SCHOOLS

•	4th International Summer School of Artificial Intelligence and Games Summer school dedicated to artificial intelligence (AI) techniques in and for games	29 Aug 2 Sep. 2022
•	London Geometry and Machine Learning (LOGML 2022) Mentor: Georgior Arvanitidis, Project: Differential geometry for representation learning	11 - 15 Jul. 2022
•	Challenges in building Billion User Cloud Applications" (BUCA 2022) Instructors: Dan Ardelean (Distinguished Software Engineer in Google Cloud), Amer Diwan (Distinguished Software Engineer at Google), and JJ Furman (founder and creator of Megastore, the system behind Gmail and Drive).	19 - 24 Jun. 2022

TEACHING

•	Lessons on Network Simulations at Sapienza University of Rome Internet of Things course for the Computer Science Master's Degree	Apr. 2021
•	Tutor of C Programming Language at Sapienza University of Rome	Jan. 2019 - Jul. 2019
	Computer Science course for the Mathematics Bachelor's Degree	

WORK EXPERIENCE

•	WSENSE Srl.
	Underwater Internet of Things Researcher

Jul. 2020 - Oct. 2020

PROGRAMMING LANGUAGES AND TOOLS

- Programming Languages: Python, Matlab, C++, Java
- Machine Learning Libraries: Pytorch, Pytorch Lightning, Pytorch Geometric, Tensorflow
- Miscellaneous: Hydra, Wandb, Git, Github/Gitlab, LaTex, Linux, Bash, Windows, Arduino, ROS, ns3.