



Nevio Danelon

● ISTRUZIONE E FORMAZIONE

22/01/2007 – 08/09/2010 – Italia

DOTTORATO IN ORIENTALISTICA (EGITTO, VICINO E MEDIO ORIENTE) – Università di Pisa

Campi di studio

- Discipline artistiche e scienze umanistiche : *Storia e archeologia*

Tesi: Storia e topografia di Menfi in epoca saito-persiana

08/10/1996 – 03/12/2004 – Italia

LAUREA (VECCHIO ORDINAMENTO) IN STORIA – Università di Pisa

Campi di studio

- Discipline artistiche e scienze umanistiche : *Storia e archeologia*

110/110 cum laude

● ESPERIENZA LAVORATIVA

28/02/2022 – ATTUALE – Venice, Italia

VISITING SCHOLAR – CA' FOSCARI UNIVERSITY OF VENICE

Research project: *Neuroscapes and Urban Archaeology*

Teaching assistance at the Venice Centre for Digital and Public Humanities (VeDPH)

Department of Humanities of Ca' Foscari University | Istruzione

29/08/2021 – 17/12/2021 – Detroit, Michigan, Stati Uniti

ADJUNCT INSTRUCTOR – UNIVERSITY OF DETROIT MERCY, SCHOOL OF ARCHITECTURE

Course title: *Social History of Art in Italy*

Course instruction (course preparation, student grading, syllabus design), organization of student tours in Italy

Volterra-Detroit Study Abroad | Istruzione

30/09/2018 – 29/09/2019 – Durham, North Carolina, Stati Uniti

POSTDOCTORAL ASSOCIATE – DUKE UNIVERSITY

Rinnovo

Dept. of Art, Art History and Visual Studies | Istruzione

30/09/2016 – 29/09/2018 – Durham, North Carolina, Stati Uniti

POSTDOCTORAL ASSOCIATE – DUKE UNIVERSITY

Rinnovo

Dept. of Art, Art History and Visual Studies | Istruzione

30/09/2014 – 29/09/2016 – Durham, North Carolina, Stati Uniti

POSTDOCTORAL ASSOCIATE – DUKE UNIVERSITY

Course instruction, teaching assistance (course preparation, tutorial and workshop preparation, student grading, syllabus design), equipment selection and maintenance, logistics, fieldwork digital documentation Dig@Lab (Digital Digging Laboratory of Archaeology)

Dept. of Art, Art History and Visual Studies | Istruzione | <https://diglab.duke.edu/>

30/04/2013 – 30/05/2014 – Durham, North Carolina, Stati Uniti

VISITING SCHOLAR – DUKE UNIVERSITY

Research project: Regium Lepidi 2200

Dept. of Art, Art History and Visual Studies | Istruzione

31/12/2011 – 30/12/2012 – Florence, Italia

RESEARCH FELLOW – UNIVERSITÀ DEGLI STUDI DI FIRENZE

Rinnovo

Dept. of Earth Sciences | Istruzione

31/12/2010 – 30/12/2011 – Florence, Italia

RESEARCH FELLOW – UNIVERSITÀ DEGLI STUDI DI FIRENZE

Research project: *3D reconstruction of the Tuscan coast in Roman times*

Dept. of Earth Sciences | Istruzione

● **PUBBLICAZIONI**

Mythological Landscapes and Real Places: Using Virtual Reality to Investigate the Perception of Sacred Space in the Ancient City of Memphis

DANELON, ZIELINSKI (Forthcoming)

in S. Vinson, R. Lucarelli, J. Roberson (eds), *Ancient Egypt – New Technology*. Harvard Egyptological Studies, Leiden/Boston: Brill

Teaching Archaeology in VR: an academic perspective

DANELON, FORTE

2021

in G. Panconesi & M. Guida, *Handbook of Research on Teaching with Virtual Environments and AI*, IGI Global.

DOI: 10.4018/978-1-7998-7638-0.ch022

Drones at Catalhoyuk: A New Survey for Landscape Interpretation

FORTE, DANELON, MARCINIAK

2020

in Sharon R. Steadman, G. McMahon (eds), *The Archaeology of Anatolia: Recent Discoveries (2017-2018)*. Vol. 3. Cambridge Scholars Publishing. Pp. 163-174

A Digital Challenge for the Interpretation of Etruscan and Roman Cities

FORTE, DANELON

2020

in Murteira & Forte (eds), *Digital Cities In-between History and Archaeology*. Oxford University Press

FORTE, DANELON
<https://www.oxfordbibliographies.com/view/document/obo-9780199766567/obo-9780199766567-0207.xml> – 2019
in *Oxford Bibliographies*

Il Puzzle 3D del Foro di Traiano

FORTE, DANELON
2018
in Parisi Presicce C., Milella M. & Pastor S. (eds), *Traiano. Costruire l'Impero, creare l'Europa. Catalogo della mostra (Roma, 29 novembre 2017-16 settembre 2018)*. De Luca Editori d'Arte, Roma

Revealing the Topography of Ancient Isaura through SFM Photogrammetry

DANELON, FORTE
2017
in Sharon R. Steadman, G. McMahon (eds), *The Archaeology of Anatolia: Recent Discoveries (2015-2016)*. Vol. 2. Cambridge Scholars Publishing. Pp. 367-392

Gli aspetti sperimentali del progetto Regium@Lepidi 2200: Validazione ricostruttiva e simulazione virtuale

DANELON
2017
in FORTE (ed), *Regium@Lepidi Project. Archeologie a confronto per la ricostruzione della città romana*. Ante Quem, Bologna 2016. Pp. 25-38

Archeology, Museum and Haptics: TITA (Tangible Interactive Table for Archeology)

BERRETH, FORTE, DANELON
2016
Accepted paper and presentation. *8th World Archaeology Congress (WAC8), Kyoto, 28th August – 2nd September, (2016)*

Regium Lepidi 2200 Project

FORTE, DANELON
2015
in *Archeomatica* 2015-1. Pp. 42-48

Spiagge senza spiaggia

DANELON, PRANZINI
2013
Felici, 2013

Un involucro protettivo ecosostenibile per gli Arsenali Repubblicani a Pisa

CASALE, BENNATI, BARSOTTI, MURATORI, DANELON
2012
in *Galileo* 1, 2012

Ziqqurat, piramidi e stupa: similitudini e differenze fra tre tipologie architettoniche e cosmologiche

DANELON
2011
Zona Franca, Lucca

Atlante Virtuale del Mondo Antico: idee per un progetto

DANELON
2009
in Negri Scafa & Viaggio (Eds.), *Dallo Stirone al Tigri, dal Tevere all'Eufrate. Studi in onore di Claudio Saporetti*. ARACNE, Roma 2009. Pp. 83-96

Restituzione topografica di Menfi attraverso filologia, archeologia e telerilevamento

DANELON
2007
in *Geo-archeologia* 2007-2. Pp.9-25

● **CONFERENZE E SEMINARI**

01/01/2020 – 04/01/2020 – Washington, DC
Archaeological Institute of America (AIA), 121st Annual Meeting

Vulci 3000: The Archaeology of Water in Etruscan and Roman Times

01/01/2020 – 04/01/2020 – Washington, DC
Archaeological Institute of America (AIA), 121st Annual Meeting

Workshop: *New Approaches and Technologies in Pre-Roman and Etruscan Archaeology*

05/04/2019 – 06/04/2019 – University of Buffalo, NY
Institute for European and Mediterranean Archaeology (IEMA), Critical Archaeology in the Critical Age

Cyberarchaeology and Digital Redundancy

28/03/2019 – 29/03/2019 – Indiana University, Bloomington
International conference Ancient Egypt and New Technology: The Present and Future of Computer Visualization, Virtual Reality and other Digital Humanities in Egyptology

Mythological Landscapes and real Places: Using Virtual Reality to Investigate the Perception of Sacred Space in the Ancient City of Memphis

13/03/2017 – 15/03/2017 – Georgia State University, Atlanta
Computer Applications and Quantitative Methods in Archaeology (CAA) international conference

TheTrajan's Forum Project: Dig@lab and the Framework of Big Data

13/03/2017 – 15/03/2017 – Georgia State University, Atlanta

Computer Applications and Quantitative Methods in Archaeology (CAA) international conference

Vulci3000 Project: a Digital Challenge

06/04/2016 – 08/04/2016 – Ancient World Mapping Center at the University of North Carolina, Chapel Hill

Mapping the Past: GIS Approaches to Ancient History (Conference)

Mapping the Invisible in Archaeology: From Maps to Virtual Reality

02/02/2016 – 05/02/2016 – Washington, DC

CAA 104th Annual Conference

The Regium Lepidi 2200th Project

06/01/2016 – San Francisco, CA

Archaeological Institute of America (AIA), 117th Annual Meeting

UAV's Prospects for Mapping Archaeological Sites: Çatalhöyük and Isaura Vetus (Turkey)

06/01/2016 – San Francisco, CA

Archaeological Institute of America (AIA), 117th Annual Meeting

Vulci 3000 Project: Remote Sensing and Archaeological Prospections for the Interpretation of the Etruscan and Roman City of Vulci

24/02/2015 – 26/02/2015 – Raleigh, NC

NCGIS Conference

Archeology & Remote Sensing

12/10/2014 – 14/10/2014 – Duke University, Durham, NC

The Age of Sensing 5th International Conference on Remote Sensing in Archaeology

The Regium Lepidi 2200th Project

11/06/2012 – 15/06/2012 – Velletri

Sulle Rive dell'Acheronte. Costruzione e Percezione della Sfera del Post Mortem nel Mediterraneo Antico (International conf.)

La palude Acherusia e l'abaton di Osiride a Menfi: un'indagine tra mito e realtà topografica

18/09/2010 – 20/09/2010 – Institut Francais d'Archeologie Orientale (IFAO), Cairo

International Colloquium on Geoarchaeology: Landscape Archaeology, Egypt and the Mediterranean World

The dykes of Memphis (Egypt): rereading classical sources through historical cartography and remote-sensing techniques

● ATTIVITÀ DIDATTICA

2020

University of Detroit Mercy, School of Architecture

Social History of Art in Italy

Instructor (class teaching, course preparation, student grading, syllabus design)

2020

Institute for Field Research (IFR)

Digital Archaeology (Online course)

Instructor (class teaching, course preparation, student grading, syllabus design)

2018

Institute for Field Research (IFR)

Vulci archaeological field school

Summer school

2018

Dept. of Art, Art History & Visual Studies. Duke University

Egyptian Art and Archaeology

Instructor (class teaching, course preparation, student grading, syllabus design)

2017

Institute for Field Research (IFR)

Vulci archaeological field school

Summer school

2016

Dept. of Art, Art History & Visual Studies. Duke University

Virtual Museums

Instructor (class teaching, course preparation, student grading, syllabus design)

2015

Dept. of Art, Art History & Visual Studies. Duke University

Virtual Museums

Instructor (class teaching, course preparation, student grading, syllabus design)

2015

Dept. Classical Studies. Duke University

Digital Archaeology

Instructor (class teaching, course preparation, student grading, syllabus design)

2015

Dept. of Art, Art History & Visual Studies. Duke University

The Ancient Mind

Teaching Assistant

2014

Dept. of Art, Art History & Visual Studies. Duke University

Virtual Museums

Instructor (class teaching, course preparation, student grading, syllabus design)

2014

Dept. Classical Studies. Duke University

Digital Archaeology

Instructor (class teaching, course preparation, student grading, syllabus design)

2013

Dept. Classical Studies. Duke University

Principles of Archaeology

Teaching Assistant

2012

CINECA Super Computing Center, Bologna

Scuola di Grafica 3D per I Beni Culturali

Summer School

● **ATTIVITÀ ARCHEOLOGICA**

2020

Digital archaeological documentation. Rome

Laser Aided Profiler (LAP)

2020

Archaeological excavation and survey. Vulci (Italy)

Excavation, photogrammetry, drone photogrammetric survey, 3d scanning, topographic survey, total station

2019

Digital archaeological documentation. Vulci (Italy)

3d scanning, Laser Aided Profiler (LAP)

2018

Archaeological excavation and survey. Vulci (Italy)

Excavation, photogrammetry, drone photogrammetric survey, 3d scanning, topographic survey, total station

2017

Archaeological excavation and survey. Vulci (Italy)

Photogrammetry, drone photogrammetric survey, GPS survey, 3d scanning, topographic survey, total station

2016

Archaeological excavation and survey. Vulci (Italy)

Photogrammetry, drone photogrammetric survey, GPS survey, 3d scanning, total station

2015

Archaeological excavation and survey. Vulci (Italy)

Photogrammetry, drone photogrammetric survey, GPS survey, 3d scanning, total station

2014

Archaeological excavation and survey. Çatal Höyük (Turkey)

Drone photogrammetric survey, GPS survey, 3d scanning, total station

2014

Archaeological survey. Vulci (Italy)

Drone photogrammetric survey, GPS survey, 3d scanning, total station

2013

Archaeological survey. Vulci (Italy)

Drone photogrammetric survey, GPS survey, 3d scanning, total station

2013

Archaeological excavation. Gypsades (Knossos, Greece)

Drone photogrammetric survey, GPS survey, 3d scanning, total station

2009

Memphite landscape investigation. Cairo (Egypt)

Doctoral research

1994

Archaeological excavation. Aquileia (Italy)

Excavation, archaeological drawing

● **ISTALLAZIONI MUSEALI E MOSTRE**

2020

National Etruscan Museum of Villa Giulia, Rome

Photogrammetric survey of the high relief from the pediment of temple A in Pyrgi

28/11/2017 – 15/09/2018

Mercati di Traiano Museo dei Fori Imperiali, Rome

Traiano. Costruire l'Impero, creare l'Europa

Temporary installation on the Basilica Ulpia.

2014 – ATTUALE

Musei Civici di Reggio Emilia

Regium Lepidi 3D

Permanent installation

● **CORSI DI FORMAZIONE**

2011

GECO (Geomatics & Communication for Cultural Heritage Laboratory). University of Florence

Specialization Course in Geomatics for the Conservation of the Cultural Heritage

Topics: topography, digital photogrammetry, total station, laser scanning, photo-plans, panoramic photography, virtual tours.

2010

CINECA Super Computing Centre, Bologna

7th Advanced School of Computer Graphics for Cultural Heritage

Topics: stereoscopy, virtual heritage, 3D modelling and texturing, 3D repositories and database interfaces

2007

ITABC (Institute of Technologies Applied to Cultural Heritage). CNR, Rome

Course of High Training on Digital integrated technologies applied to Cultural Heritage: from data acquisition to the communication through virtual reality systems

Topics: GPS, total station, laser scanning, digital photo-modelling, GIS, document-based 3D reconstruction

2004

ENAIP, Udine

Course of Professional Training of ENAIP in Rendering and Animation (3D Studio MAX)

Topics: 3D Studio MAX

● **COMPETENZE DIGITALI**

Le mie competenze digitali

Agisoft Metashape | Faro Scene | Laser Aided Profiler (LAP) | PIX 4D Mapper | Trimble VX Robotic | AutoDESK AutoCAD (Optimal Knowledge) | 3DS Max | Blender - basics | MeshLab | Oculus Quest | Unity 3D | ESRI ArcMap | QGIS - Quantum GIS | ERDAS Imagine | DJI Drones

● **COMPETENZE LINGUISTICHE**

Lingua madre: **ITALIANO**

Altre lingue:

	COMPRENSIONE		ESPRESSIONE ORALE		SCRITTURA
	Ascolto	Lettura	Produzione orale	Interazione orale	
INGLESE	C2	C2	C2	C2	C2

Livelli: A1 e A2: Livello elementare B1 e B2: Livello intermedio C1 e C2: Livello avanzato

Autorizzo il trattamento dei miei dati personali presenti nel CV ai sensi dell'art. 13 d. lgs. 30 giugno 2003 n. 196 - "Codice in materia di protezione dei dati personali" e dell'art. 13 GDPR 679/16 - "Regolamento europeo sulla protezione dei dati personali".