

INFORMAZIONI PERSONALI **Nevio Danelon**

OCCUPAZIONE PER LA QUALE SI CONCORRE
TITOLO DI STUDIO **Rilievo Topografico e disegno su CAD
Dottorato in Orientalistica, Egitto, Vicino e Medio Oriente**

ESPERIENZA PROFESSIONALE

- 2023 – 2024 Adjunct (Postdoctoral Researcher). Adam Mickiewicza University in Poznań. Department of Archaeology.
- 2022 – 2023 Visiting Scholar. Venice Centre for Digital and Public Humanities (VeDPH). Department of Humanities of Ca' Foscari University of Venice.
- 2021 Adjunct Instructor, University of Detroit Mercy, School of Architecture.
- 2014 – 2019 Postdoctoral Associate. Dept. of Art, Art History and Visual Studies. Duke University
- 2013 – 2014 Visiting Scholar. Dept. of Art, Art History and Visual Studies. Duke University
- 2011 – 2013 Research Scholar. Dept. of Earth Sciences. Università degli Studi di Firenze.

ISTRUZIONE E FORMAZIONE

- 2010 Dottorato in Orientalistica, Egitto, Vicino e Medio Oriente. Università di Pisa.
- 2004 Laurea (vecchio ordinamento) in Storia. Università di Pisa, Dipartimento di Civiltà e Forme del Sapere.

COMPETENZE PERSONALI

Lingua madre Italiano

Altre lingue

| | COMPRESIONE | | PARLATO | | PRODUZIONE SCRITTA |
|---------|-------------|---------|-------------|------------------|--------------------|
| | Ascolto | Lettura | Interazione | Produzione orale | |
| Inglese | C2 | C2 | C2 | C2 | C2 |

Livelli: A1/A2: Utente base - B1/B2: Utente intermedio - C1/C2: Utente avanzato
[Quadro Comune Europeo di Riferimento delle Lingue](#)

Competenze comunicative ▪ Possiedo buone competenze comunicative acquisite durante la mia esperienza di ricercatore tramite partecipazione a diverse conferenze internazionali.

Competenze organizzative e gestionali ▪ Responsabile della documentazione digitale per la missione di scavo archeologico in Vulci (Viterbo), Duke University, 2016-2023.

Competenze professionali ▪ Rilievo topografico tramite stazione totale, laser scanner, telerilevamento da drone, fotogrammetria, modellazione 3D, ricostruzioni virtuali, GIS, sviluppo database archeologici.

Competenze digitali

| AUTOVALUTAZIONE | | | | |
|---------------------------------|---------------|------------------------|-----------|-------------------------|
| Elaborazione delle informazioni | Comunicazione | Creazione di Contenuti | Sicurezza | Risoluzione di problemi |
| avanzato | avanzato | avanzato | medio | medio |

Livelli: Utente base - Utente intermedio - Utente avanzato
 Competenze digitali - Scheda per l'autovalutazione

Sostituire con il nome dei certificati TIC

- Buona competenza negli strumenti di acquisizione e visualizzazione dei dati 3D (fotogrammetria SfM, laser scanner, software modellazione 3D, CAD, GIS)
- Buona esperienza nell'uso della stazione totale, georadar e come operatore drone (UAV)
- Buona esperienza nell'uso di software per la creazione di contenuti di Realtà Virtuale, Aumentata e Mista
- Buona padronanza degli strumenti della suite per ufficio (elaboratore di testi, foglio elettronico, software di presentazione)
- Buona padronanza dei programmi per l'elaborazione digitale delle immagini

Altre competenze

- Esperienza nella stampa 3D

Patente di guida

B

ULTERIORI INFORMAZIONI

Pubblicazioni

DANELON (in preparazione). "3D Digital Documentation" in M. Forte (Ed.), *Publishing Archaeology in 3D: Waterscapes in Etruscan and Roman Times (Vulci)*. BAR-University of Michigan.

DANELON & ZIELINSKI (2023). "Mythological Landscapes and Real Places: Using Virtual Reality to Investigate the Perception of Sacred Space in the Ancient City of Memphis. In R. Lucarelli, J. Roberson, S. Vinson (Eds.), *Ancient Egypt, New Technology*. HARVARD EGYPTOLOGICAL STUDIES, vol. 17, p. 85-117, Brill, ISBN: 978-90-04-50128-7.

DANELON & FORTE (2021). "Teaching Archaeology in VR: an academic perspective" in G. Panconesi & M. Guida, *Handbook of Research on Teaching with Virtual Environments and AI*, IGI Global. DOI: 10.4018/978-1-7998-7638-0.ch022

FORTE, DANELON, MARCINIAK (2020). "Drones at Catalhoyuk: A New Survey for Landscape Interpretation" in Sharon R. Steadman, Gregory McMahon (Eds.), *The Archaeology of Anatolia: Recent Discoveries*.

FORTE, DANELON, & al. (2020). "A Digital Challenge for the Interpretation of Etruscan and Roman Cities" in Murteira & Forte (Eds.), *Digital Cities In-between History and Archaeology*. Oxford University Press.

FORTE & DANELON (2018). "Il Puzzle 3D del Foro di Traiano", in Parisi Presicce C., Milella M. & Pastor S. (Eds.), *Traiano. Costruire l'Impero, creare l'Europa. Catalogo della mostra (Roma, 29 novembre 2017-16 settembre 2018)*. De Luca Editori d'Arte, Roma 2018.

DANELON & FORTE (2017). "Revealing the Topography of Ancient Isaura

through SFM Photogrammetry”, in Sharon R. Steadman, Gregory McMahon (Eds.), *The Archaeology of Anatolia: Recent Discoveries (2015-2016)*. Vol. 2. Cambridge Scholars Publishing. Pp. 367-392.

DANELON (2017). “Gli aspetti sperimentali del progetto Regium@Lepidi 2200: Validazione ricostruttiva e simulazione virtuale”, in FORTE (Ed.), *Regium@Lepidi Project. Archeologie a confronto per la ricostruzione della città romana*. Ante Quem, Bologna 2016. Pp. 25-38.

BERRETH, FORTE & DANELON (2016). Archeology, Museum and Haptics: TITA (Tangible Interactive Table for Archeology). Accepted paper and presentation. *8th World Archaeology Congress (WAC8), Kyoto, 28th August – 2nd September, (2016)*.

FORTE & DANELON (2015). “Regium Lepidi 2200 Project”, in *Archeomatica 2015-1*. Pp. 42-48.

DANELON & PRANZINI (2013). *Spiagge senza spiaggia*. Felici, 2013.

CASALE, BENNATI, BARSOTTI, MURATORI & DANELON (2012). “Un involucro protettivo ecosostenibile per gli Arsenali Repubblicani a Pisa”, in *Galileo 1*, 2012.

DANELON (2011). *Ziqqurat, piramidi e stupa: similitudini e differenze fra tre tipologie architettoniche e cosmologiche*. Zona Franca, Lucca 2011.

DANELON (2009). Atlante Virtuale del Mondo Antico: idee per un progetto in Negri Scafa & Viaggio (Eds.), *Dallo Stirone al Tigri, dal Tevere all’Eufrate. Studi in onore di Claudio Saporetti*. ARACNE, Roma 2009. Pp. 83-96.

DANELON (2007). “Restituzione topografica di Menfi attraverso filologia, archeologia e telerilevamento”, in *Geo-archeologia 2007-2*. Pp.9-25.

Encyclopedia/dictionary entries

FORTE & DANELON (2019). Cyberarchaeology in *Oxford Bibliographies*.
URL: <https://www.oxfordbibliographies.com/view/document/obo-9780199766567/obo-9780199766567-0207.xml>

Conferenze

- 2022 FORTE, DANELON, BOSCHETTI, CORRÒ, TICINI & KAFKAS. *I leoni dell’Arsenale di Venezia: un approccio cyber-archeologico*. Marathon On Digital Humanities, Udine 14 October 14, 2022.
- 2020 FORTE, DANELON & MCCUSKER. *Vulci 3000: The Archaeology of Water in Etruscan and Roman Times*. Archaeological Institute of America (AIA), 121st Annual Meeting. Washington, D.C. January 2-5, 2020.
- 2020 Workshop: *New Approaches and Technologies in Pre-Roman and Etruscan Archaeology*. Archaeological Institute of America (AIA), 121st Annual Meeting. Washington, D.C. January 2-5, 2020.
- 2019 DANELON & FORTE. *Cyberarchaeology and Digital Redundancy*. Institute for European and Mediterranean Archaeology (IEMA), Critical Archaeology

- in the Critical Age, University of Buffalo (Buffalo 6-7 April 2019).
- 2019 DANELON. *Mythological Landscapes and real Places: Using Virtual Reality to Investigate the Perception of Sacred Space in the Ancient City of Memphis*. International conference Ancient Egypt and New Technology: The Present and Future of Computer Visualization, Virtual Reality and other Digital Humanities in Egyptology, Indiana University (Bloomington 29-30 March 2019).
- 2017 DANELON, LIU & FORTE (PI). *The Trajan's Forum Project: Dig@lab and the Framework of Big Data*. Computer Applications and Quantitative Methods in Archaeology (CAA) international conference.
- 2017 MCCUSKER, DANELON, JOHNSTON, NEWTON & FORTE (PI). *Vulci3000 Project: a Digital Challenge*. Computer Applications and Quantitative Methods in Archaeology (CAA) international conference.
- 2016 DANELON & FORTE (PI). *Mapping the Invisible in Archaeology: From Maps to Virtual Reality*. Mapping the Past: GIS Approaches to Ancient History (Conference). Ancient World Mapping Center at the University of North Carolina, Chapel Hill, April 7th-9th 2016.
- 2016 DANELON & FORTE (PI). *The Regium Lepidi 2200th Project*. CAA 104th Annual Conference, Washington DC, February 3rd-6th 2016. Session: Digital Cultural Heritage Applications Development as Public Humanities Collaborations.
- 2016 FORTE & DANELON. *UAV's Prospects for Mapping Archaeological Sites: Çatalhöyük and Isaura Vetus (Turkey)*. Archaeological Institute of America (AIA), 117th Annual Meeting.
- 2016 FORTE & DANELON. *Vulci 3000 Project: Remote Sensing and Archaeological Prospections for the Interpretation of the Etruscan and Roman City of Vulci*. Archaeological Institute of America (AIA), 117th Annual Meeting.
- 2015 DANELON & FORTE (PI). *Archeology & Remote Sensing*. NCGIS Conference, Raleigh, February 25th-27th 2015.
- 2014 DANELON & FORTE (PI). *The Regium Lepidi 2200th Project*. The Age of Sensing 5th International Conference on Remote Sensing in Archaeology, Duke University, 13-15 October 2014.
- 2012 DANELON. *La palude Acherusia e l'abatton di Osiride a Menfi: un'indagine tra mito e realtà topografica*. Sulle Rive dell'Acheronte. Costruzione e Percezione della Sfera del Post Mortem nel Mediterraneo Antico (International conf.). Velletri, June 12-16 2012.
- 2010 DANELON. *The dykes of Memphis (Egypt): rereading classical sources through historical cartography and remote-sensing techniques*. International Colloquium on Geoarchaeology: Landscape Archaeology, Egypt and the Mediterranean World. Cairo, 19th-21st September 2010.

Attività di scavo archeologico

- 2023 Archaeological excavation and survey. **Arslantepe** (Turkey).
MAE Missione Archeologica Turchia Prof. Frangipane - Director, Prof. Balossi Restelli F.
- 2023 Archaeological excavation and survey. **Vulci** (Italy).
Director Prof. Maurizio Forte (Duke University).
- 2022 Archaeological excavation and survey. **Arslantepe** (Turkey).
MAE Missione Archeologica Turchia Prof. Frangipane - Director, Prof. Balossi Restelli F.
- 2022 Archaeological excavation and survey. **Vulci** (Italy).
Director Prof. Maurizio Forte (Duke University).
- 2021 Digital archaeological documentation. **Rome**.
Director Prof. Maurizio Forte (Duke University).
Laser Aided Profiler (LAP).
- 2021 Archaeological excavation and survey. **Vulci** (Italy).
Director Prof. Maurizio Forte (Duke University).
- 2020 Digital archaeological documentation. **Vulci** (Italy).
Director Prof. Maurizio Forte (Duke University).
- 2019 Archaeological excavation and survey. **Vulci** (Italy).
Director Prof. Maurizio Forte (Duke University).
- 2018 Archaeological excavation and survey. **Vulci** (Italy).
Director Prof. Maurizio Forte (Duke University).
- 2017 Archaeological excavation and survey. **Vulci** (Italy).
Director Prof. Maurizio Forte (Duke University).
- 2016 Archaeological excavation and survey. **Vulci** (Italy).
Director Prof. Maurizio Forte (Duke University).
- 2015 Archaeological excavation and survey. **Çatal Höyük** (Turkey).
Director Prof. Ian Hodder (Stanford University).
- 2015 Archaeological survey. **Vulci** (Italy).
Director Prof. Maurizio Forte (Duke University).
- 2014 Archaeological survey. **Vulci** (Italy).
Director Prof. Maurizio Forte (Duke University).
- 2014 Archaeological excavation. **Gypsades** (Knossos, Greece).
Directors Prof. John Bennet (University of Sheffield), Dr. Amy Bogaard (University of Oxford), and Dr. Eleni Hatzaki (University of Cincinnati).
- 2010 Memphite landscape investigation. **Cairo** (Egypt).

Supervisor Prof. Edda Bresciani, University of Pisa (Italy).

1995 Archaeological excavation. **Aquileia** (Italy).
Director Prof. Maura Medri, University of Udine (Italy).

Attività didattica

Instructor (class teaching, course preparation, student grading, syllabus design)

2023 Spring *Digital Archaeology (Online course)* Institute for Field Research (IFR)

2022 Spring *Digital Archaeology (Online course)* Institute for Field Research (IFR)

2021 Fall *Social History of Art in Italy*, University of Detroit Mercy, School of Architecture.

2021 Spring *Digital Archaeology (Online course)*, Institute for Field Research (IFR)

2019 Spring *Egyptian Art and Archaeology*. Dept. of Art, Art History & Visual Studies. Duke University.

2017 Fall *Virtual Museums*. Dept. of Art, Art History & Visual Studies. Duke University.

2016 Fall *Virtual Museums*. Dept. of Art, Art History & Visual Studies. Duke University.

2016 Fall *Digital Archaeology*. Dept. Classical Studies. Duke University.

2015 Fall *Virtual Museums*. Dept. of Art, Art History & Visual Studies. Duke University.

2015 Fall *Digital Archaeology*. Dept. Classical Studies. Duke University.

Teaching Assistant

2016 Spring *The Ancient Mind*. Dept. of Art, Art History & Visual Studies. Duke University.

2014 Fall *Principles of Archaeology*. Dept. Classical Studies. Duke University.

Summer schools (co-instructor)

2022 Venice Summer School in Digital and Public Humanities, Venice Centre for Digital and Public Humanities (VeDPH), Department of Humanities of Ca' Foscari University of Venice).

- 2019 Vulci archaeological field school, Institute for Field Research (IFR).
- 2018 Vulci archaeological field school, Institute for Field Research (IFR).
- 2013 Scuola di Grafica 3D per I Beni Culturali, CINECA Super Computing Center, Bologna. Summer School.
- Certificazioni**
- 2012 Specialization Course in Geomatics for the Conservation of the Cultural Heritage. GECO (Geomatics & Communication for Cultural Heritage Laboratory). University of Florence.
Topics: photogrammetry, total station, laser scanning, photo-plans, panoramic photography, virtual tours.
- 2011 7th Advanced School of Computer Graphics for Cultural Heritage CINECA Super Computing Centre, Bologna.
Topics: stereoscopy, virtual heritage, 3D modelling and texturing, 3D repositories and database interfaces.
- 2008 Course of High Training on Digital integrated technologies applied to Cultural Heritage: from data acquisition to the communication through virtual reality systems. ITABC (Institute of Technologies Applied to Cultural Heritage). CNR, Rome.
Topics: GPS, total station, laser scanning, digital photo-modelling, GIS, document-based 3D reconstruction.
- 2005 Course of Professional Training of ENAIP in Rendering and Animation (3D Studio MAX). ENAIP, Udine.
Topics: 3D Studio MAX.

ALLEGATI

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Dati personali Autorizzo il trattamento dei miei dati personali ai sensi del Decreto Legislativo 30 giugno 2003, n. 196 "Codice in materia di protezione dei dati personali".

Il sottoscritto dichiara di essere consapevole che il presente *curriculum vitae* sarà pubblicato sul sito istituzionale dell'Ateneo, nella Sezione "Amministrazione trasparente", nelle modalità e per la durata prevista dal d.lgs. n. 33/2013, art. 15.

Data

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