

# CV-Antonio Di Stasio

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## Personal Information

**Name & Surname** Antonio Di Stasio

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## Research Interests

**Topics** Game Theory, Parity Games, Formal Aspects of System Specification, Verification, Synthesis, and Automated Planning.

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## Experiences

**Date (from - to)** June 1, 2019 - May 31, 2020

**Qualification** Post-doctoral researcher

**Project** Metodi e tecniche di supporto alla creatività digitale

**Institute** "La Sapienza" University of Rome

**Date (from - to)** Aug 3, 2015 - Oct 31, 2015

**Qualification** Research Scholarship

**Project** Formal methods based on game theory

**Institute** University of Naples "Federico II", Italy

**Supervisor** Prof. Aniello Murano

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## Former Positions

**Date (from - to)** November 5, 2017 - May 21, 2018

**Qualification** Visiting Scholar

**Department** Department of Computer Science

**Institute** Rice University, Houston, Texas, USA

**Supervisor** Prof. Moshe Y. Vardi

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## Education Degrees

**Date (from - to)** November 2015 - February 2019

**Qualification** Doctorate (Ph.D.)

**Field** Computer Science

**Institute** University of Naples "Federico II", Italy

**Supervisor** Prof. Aniello Murano

**Date (from - to)** 2011 - 2015

**Degree** Master Degree in Computer Science (Class LM-18)

**Institute** University of Naples “Federico II”, Italy  
**Obtained on** March 16th, 2015  
**Final mark** 110/110 cum laude  
**Thesis** An Accelerated Algorithm for log-color parity games  
**Supervisor** Prof. Aniello Murano

**Date (from - to)** 2006 - 2011  
**Degree** Bachelor Degree in Computer Science (Class 26)  
**Institute** University of Naples “Federico II”, Italy  
**Obtained on** March 23rd, 2011  
**Final mark** 106/110  
**Thesis** Studio, elaborazione ed implementazione di un algoritmo di ranking per giochi di parità  
**Supervisor** Prof. Aniello Murano

#### [High school diploma](#)

**Date (from - to)** 2001 - 2006  
**Degree** Industrial Technical Institute Diploma  
**Institute** Istituto Tecnico Industriale A.Righi VIII - Naples, Italy  
**Obtained on** July 4th, 2006  
**Final mark** 82/100

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### Technology Skills

**Languages:** C/C++, Java, OCaml  
**Markup Languages:** XML, HTML, Latex  
**Operative Systems:** Windows, Linux, Mac OS

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### Languages

**Mother tongue** Italian  
**Foreign language** English

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### Publications

- [1] Antonio Di Stasio, Paolo Domenico Lambiase, Vadim Malvone, and Aniello Murano. Dynamic Escape Game (Demonstration). In *AAMAS 2018*, pages 1806–1808, 2018.
- [2] Antonio Di Stasio, Aniello Murano, and Moshe Y. Vardi. Solving Parity Games: Explicit vs Symbolic. In *CIAA 2018*, pages 159–172, 2018.
- [3] Giuseppe De Giacomo, Aniello Murano, Sasha Rubin, and Antonio Di Stasio. Imperfect-Information Games and Generalized Planning. In *IJCAI 2016*, pages 1037–1043, 2016.
- [4] Antonio Di Stasio, Aniello Murano, Giuseppe Perelli, and Moshe Y. Vardi.

- Solving Parity Games Using an Automata-Based Algorithm. In *CIAA 2016*, pages 64–76, 2016.
- [5] Antonio Di Stasio, Aniello Murano, Vincenzo Prignano, and Loredana Sorrentino. Solving Parity Games in Scala. In *FACS 2014*, pages 145–161, 2014.
- [6] Giuseppe De Giacomo, Antonio Di Stasio, Francesco Fuggitti, and Antonio Di Stasio. Pure-past linear temporal and dynamic logic on finite traces. To appear.

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## Scientific Communications

### Conference talks

- Title** Solving Parity Games: Explicit vs Symbolic  
**Date** July 30, 2018  
**Event** 23st International Conference on Implementation and Application of Automata (CIAA 2018), Charlottetown, Canada
- Title** Solving Parity Games: Explicit vs Symbolic  
**Date** July 8, 2018  
**Event** 6th International Workshop on Strategic Reasoning (SR 2018), Oxford, UK
- Title** Solving Parity Games Using An Automata-Based Algorithm  
**Date** July 22, 2016  
**Event** 21st International Conference on Implementation and Application of Automata (CIAA 2016), Seoul, South Korea
- Title** Solving parity games in scala  
**Date** October 10, 2014  
**Event** Formal Aspects of Component Software (FACS 2014), Bertinoro, Italy

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## Event Organization

**Organizing Committee member** ICTCS 2017, CILC 2017

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## Community Services

**Activities** Program Committee Member: ECAI 2020  
Subreviewer: MFCS 2017, ICTCS 2017, AAMAS 2018, IJCAI 2018  
Journal Reviewer: Fundamenta Informaticae

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## Teaching Activities (Teaching Assistant)

**Tutor for the course** Programming - Lab.

**Date (from - to)** September 2018 - December 2018  
**Institute** University of Naples "Federico II", Italy  
**Principal Instructor** Prof. Aniello Murano  
**Tutor for the course** Algorithms and data structures - Lab.  
**Date (from - to)** March 2017 - October 2018  
**Institute** University of Naples "Federico II", Italy  
**Principal Instructor** Prof. Aniello Murano  
**Tutor for the course** Mathematics  
**Date (from - to)** November 2016 - February 2017  
**Institute** University of Naples "Federico II", Italy  
**Principal Instructor** Prof. Livia D'Apuzzo  
**Tutor for the course** Algorithms and data structures - Lab.  
**Date (from - to)** March 2016 - February 2017  
**Institute** University of Naples "Federico II", Italy  
**Principal Instructor** Prof. Aniello Murano

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## References

**Reference** Prof. Aniello Murano  
**Institute** University of Naples "Federico II", Italy  
**Email** murano@na.infn.it

**Reference** Prof. Moshe Y. Vardi  
**Institute** Rice University, Houston, TX, USA  
**Email** vardi@cs.rice.edu

**Reference** Prof. Giuseppe De Giacomo  
**Institute** University of Rome "La Sapienza", Italy  
**Email** degiacomo@diag.uniroma1.it